

Flash CS3 Foundation

2 day course

Create and deliver interactive content. Enjoy a fast, fluid workflow with Adobe® Flash® CS3 Professional software, featuring a streamlined user interface, advanced video tools, and impressive integration with related software.

Course Description

This course uses the latest software and is delivered using training workbooks and examples that the delegate can take away at the end of the course. The course is designed with a balance of hands-on practical exercises, demonstrations, reviews and discussions to ensure that a firm grasp is achieved of the concepts and practical skills of Flash.

This foundation course starts with program basics and quickly builds confidence and skills in navigating the application and using tools to create Flash-based movies that contain text, graphics and animations. The control of the timeline using ActionScript is also introduced together with interactive buttons, sound and video to produce engaging multimedia movies.

Who should attend?

This introductory Flash training course is targeted at the needs of first time users. This hands-on course gives a strong introduction to the essentials of Flash, allowing you to produce movies that engage your audience. The course is suitable for most situations where professional Flash CS3 skills are required.

The course runs from 9:30 am to about 4:30pm on each day.

What will I learn?

How to effectively use the interface to create Flash movies

Skills to control and design text and graphics in creating animations.

Add interactivity, audio and video to create engaging movies which are published.

COURSE CONTENT

Exploring Adobe Flash CS3

- Examine Rich Internet Applications
- Explore the Adobe Flash CS3 Environment
- Produce a Flash Application File

Working with Graphics

- Import Graphics
- Create Vector Graphics
- Modify Vector Graphics
- Organize Content with Layers
- Modify Colors
- Convert Graphics to Symbols
- Create a Mask Effect

Managing Text in a Flash Document

- Add Text to a Flash Document

- Set Font Options
- Add Input Text Using Flash Components
- Apply a Skin to a Component

Adding Animations to a Flash Document

- Create a Frame-by-Frame Animation
- Create a Motion Tween Animations
- Control the Timeline with ActionScript
- Create a Shape Tween Animation
- Animate Using Timeline Effects

Adding Interactivity to Buttons

- Create Buttons
- Control Movies with Button Behaviors

- Create Navigation Systems

Working with Movie Clips

- Add Interactivity with Movie Clips
- Create a Flash Slide Presentation
- Apply Effects to Movie Clips

Adding Audio to a Movie

- Import Audio
- Control Sound Playback
- Add Sounds with Behaviors

Adding Video to a Movie

- Encode a Video Object
- Create a Video Object

Publishing Flash Documents

- Publish a Flash Document



To book please call 0118 3243000